

Design Document for _____

Authors: _____

Date: _____

Status: _____

Concept Summary

- a few paragraphs on purpose of project

Audience/Customer

- demographics of intended audience or customer

Background

- any background information necessary to understand the project

Application Cost and Projected success (optional)

- tell me what you will charge for this development or cost to customers. Potentially describe any monetization schemes (like advertising or in-app purchases if a mobile application).

Interface Mockups (for projects that have a presentation layer/ GUI)

Design - Use Case Diagram(s)

- for all the important use cases show use case diagrams

Design - Detailed Design

- Break down the design of the SW System into modules, give a system diagram. Describe each module.

Related Work

- research into similar products/projects.

Frameworks/Services/Cloud/Backends

- Discuss any frameworks or services that may be used
- Discuss any cloud or backend services needed

Testing

- discuss how testing will be performed

Schedule

- give overview of schedule

Dependencies

- list any necessary dependencies for this work to be completed. (i.e. collection of data, etc).